Slaley First School: Nursery Medium Overview (30 – 50 months)

Mathematics	Literacy	Understanding the World	Expressive Arts and Design
Marriellaries	2.75, 457	Onder Francing The World	Expressive 711 to and besign
Numbers	Reading	People and communities	Exploring and using media &
· Uses some number names and	• Enjoys rhyming and rhythmic activities.	· Shows interest in the lives of people who are familiar	materials
number language spontaneously.	Shows awareness of rhyme and alliteration.	to them.	• Enjoys joining in with dancing and ring games.
 Uses some number names accurately in play. 	Recognises rhythm in spoken words.	Remembers and talks about significant events in their	· Sings a few familiar songs.
· Recites numbers in order to 10.	· Listens to and joins in with	own experience.	Beginning to move rhythmically.
 Knows that numbers identify 	stories and poems, one-to-one and also in small groups.	• Recognises and describes special times or events for	· Imitates movement in response to music.
how many objects are in a set.	Joins in with repeated refrains and anticipates key	family or friends.	Taps out simple repeated rhythms.
 Beginning to represent numbers using fingers, marks on 	events and phrases in rhymes and stories.	Shows interest in different occupations and ways of	• Explores and learns how sounds can be changed.
paper or pictures.	Beginning to be aware of the way stories are structured	life.	• Explores colour and how colours can be changed.
 Sometimes matches numeral and quantity correctly. 	Suggests how the story might end.	· Knows some of the things that make them unique, and	· Understands that they can use lines to enclose a space, and
· Shows curiosity about numbers by offering comments or	 Listens to stories with increasing attention and recall. 	cantalk about some of the similarities and differences in	then begin to use these shapes to represent objects.
asking	Describes main story settings, events and principal	relation to friends or family.	· Beginning to be interested in and describe the texture of things
questions.	characters.	The world	Uses various construction materials.
· Compares two groups of objects, saying when they have	Shows interest in illustrations and print in books and	• Comments and asks questions about aspects of their	Beginning to construct, stacking blocks vertically and
the same number.	print in the environment.	familiar world such as the place where they live or the	horizontally, making enclosures and creating spaces.
 Shows an interest in number problems. 	• Recognises familiar words and signs such as own name	natural world.	• Joins construction pieces together to build and balance.
· Separates a group of three or four objects in different	and advertising logos.	· Can talk about some of the things they have observed	• Realises tools can be used for a purpose.
ways, beginning to recognise that the total is still the same.	· Looks at books independently	such as plants, animals, natural and found objects.	Being imaginative
 Shows an interest in numerals in the environment. 	.• Handles books carefully.	• Talks about why things happen and how things work.	· Developing preferences for forms of expression.
 Shows an interest in representing numbers. 	 Knows information can be relayed in the form of print. 	Developing an understanding of growth, decay and	· Uses movement to express feelings.
· Realises not only objects, but anything can be counted,	 Holds books the correct way up and turns pages. 	changes over time.	· Creates movement in response to music.
including steps, claps or jumps.	 Knows that print carries meaning and, in English, is read 	Shows care and concern for living things and the	• Sings to self and makes up simple songs.
Shape, space and measures	from left to right and top to bottom.	environment.	· Makes up rhythms.
· Shows an interest in shape and space by playing with	Writing	<u>Technology</u>	Notices what adults do, imitating what is observed and then
shapes or making arrangements with objects.	Sometimes gives meaning to marks as they draw and	• Knows how to operate simple equipment, e.g. turns on CD	doing it spontaneously when the adult is not there.
 Shows awareness of similarities of shapes in the 	paint.	player and uses remote control.	• Engages in imaginative role-play based on own first-hand
environment.	 Ascribes meanings to marks that they see in different 	 Shows an interest in technological toys with knobs 	experiences.
 Uses positional language. 	places.	or pulleys, or real objects, such as cameras or mobile	·Builds stories around toys, e.g. farm animals needing rescue from
 Shows interest in shape by sustained construction activity 		phones.	an armchair 'cliff'.
or by talking about shapes or arrangements.		· Shows skill in making toys work by pressing parts or	Uses available resources to create props to support role-play.
 Shows interest in shapes in the environment. 		lifting flaps to achieve effects such as sounds,	· Captures experiences and responses with a range of media,
 Uses shapes appropriately for tasks. 		movements or new images.	such as music, dance and paint and other materials or words.
• Beginning to talk about the shapes of everyday objects, e.g.		 Knows that information can be retrieved from 	
'round' and 'tall'.		computers.	